

Arizona Men's Senior Baseball League Amended Rules Revised May 2021

Rule 4. AGE REQUIREMENTS:

4.4 Use of professional players is limited to certain divisions and under certain situations and will be subject to the 5-10 rule. If you were a professional baseball player and wish to play in the league, you must wait to be out of professional baseball a minimum of 5 years, with a qualification to pitch or catch of 10 years out.

a.) Any former professional is eligible to play in the 18 National division immediately without the 5/10 wait period.

b.) Any team having former professional players must play in the National division within their age group, and would be ineligible to play in the Central divisions.

b.) A professional baseball player is defined as any person that has played for any league providing compensation of any kind for any time including, MLB, Minors, Independent, Mexican, and Dominican Leagues.

Rule 10. TIME LIMITS AND SUSPENDED GAMES:

10.1 All games are nine (9) innings or 3 hours from the scheduled **start time**. EXCEPTIONS: Fields are not ready for play, or umpires are not present or ready. No inning may begin after the scheduled end time or 3 hours have elapsed. Additional / extra innings must start before the end of the 3 hours.

a.) No "New" Inning will be started after **2:55** hours of playing time has elapsed. If a new inning is started before the time constraints mentioned, the inning will be completed in its entirety regardless of time unless it reaches the "Drop Dead Time".

b.) At 10:10pm (Night) and 12:10pm (Day) the umpires will be instructed to end the game and it will be declared "Drop Dead Time". In the event the umpires call for "Drop Dead Time" the score will be recorded as official at that moment in time, and a continuation of the game will occur the next time the two teams are regularly scheduled to meet, if possible. Games which fall under this scenario late in the season, will be analyzed to determine feasibility, field availability, and playoff standing.

c.) In the event the game is suspended and does not fall under the definition of a completed game, and "Drop Dead Time" has been declared, the umpire will need to sign and verify the book at that moment, and the game will continue from the exact spot in the lineup where it ended, with all lineups and players in the same positions and batting order.

d.) In the event a continuation is necessary, the game will be for played “1” one inning only, and will shorten the originally schedule 2nd game to “7” innings. Both teams will have equal chance to secure the win and get the game to completed status, with the outcome of the inning played becoming official and final and recorded as the original games score. If the result of the 1 inning ends up scoreless the original game score will remain. Once the “1” inning has completed and been recorded, the umpires will be instructed to immediately start the originally scheduled “7” inning second game, with the above rules fully active. - The time limit for both combined games will not exceed 3 hours, no new inning after **2:55** of time played, and “Drop Dead” time at **3:10**

e.) The score does not “REVERT BACK” to the previous completed inning.

f.) Complete Games - Umpires have discretion regarding darkness, lightning, or rain and other hazards. A complete game is five (5) innings with the visiting team being ahead, or four and a half innings (4 ½) with the home team being ahead. This rule will apply during the winter, spring, or summer regular seasons. In the event a summer playoff game is suspended due to a condition listed above, the game will not end until the 9 innings, or 3-hour time limit has been reached (whichever comes first), and a winner has been declared. If the game is suspended, the rescheduled game will continue from the point of suspension until completion.

10.2 If the game is tied, regardless of what inning the game is in, and the three (3) hour time limit expired, an official ‘tie’ will be declared.

Rule 13. ROSTER AND PLAYER REPLACEMENT:

13.6 Guidelines for players rostered on more than one team:

a.) The teams must be in different age brackets.

b.) The teams cannot crossover division levels (i.e.. A player could play 35 National and 45 National, but would be ineligible to play 35 National and 45 Central).

c.) A player on two rosters must sign a valid waiver for each team (2).

d.) The MSBL national player fee paid to the offices in New York (commonly referred to as the Sigler Fee) is paid for the player on both teams. If the fee is \$25/player on each team, then playing on two teams would total \$50 to the player.

e.) To be eligible for the playoffs the player must play a minimum of 8 games on each team.

f.) A player ejected and suspended from a game, is then suspended from both teams. The suspension must be carried out for the individual team on which the suspension occurred, and the player may not play on either team until the suspension has been carried out.

Rule 15. DISCIPLINARY ACTION

15.1 Discipline of any player, coach, manager (playing or non-playing), or fan in the League shall be referred to the League Rules Committee. Any player, coach, manager or fan who has been ejected from a game shall automatically be suspended for the next game. Any player, coach, manager, or fan who has been ejected from two (2) games within the same season shall automatically be referred to the League for review, which could result in suspension for the rest of the season. Any player, coach, manager, or fan who acts in a manner contrary to the rules, or detrimental to the League, will be reported to the Board and subject to possible discipline. Any Manager, Umpire, or League member may report a player's unacceptable conduct.